WAR ONCA NCER

Company Introduction

WarOnCancer is a health tech company on a mission to improve mental health for everyone affected by cancer. The company is developing a social network for patients, survivors and loved ones where members can capture and share the world's moments, connect, follow and thrive.

By uniting on a global platform, we are working towards building an infrastructure where our members can contribute their data to the larger cancer ecosystem, and hence play an essential part in accelerating healthcare and improving research.

Job Description

We are looking for a user-experience (UX) designer able to understand our business requirements and any technical limitations, as well as be responsible for conceiving and conducting user research, interviews and surveys, and translating them into sitemaps, user flows, customer journey maps, wireframes, mockups and prototypes. The UX designer will also be expected to design the overall functionality of the product, and in order to ensure a great user experience, iterate upon it in accordance with user-testing.

Responsibilities

- Translate concepts into user flows, wireframes, mockups and prototypes that lead to intuitive user experiences.

- Facilitate the client's product vision by researching, conceiving, sketching, prototyping and user-testing experiences for digital products.

- Design and deliver wireframes, user stories, user journeys, and mockups optimized for a wide range of devices and interfaces.

- Identify design problems and devise elegant solutions.

- Make strategic design and user-experience decisions related to core, and new, functions and features.

- Take a user-centered design approach and rapidly test and iterate your designs.

- Collaborate with other team members and stakeholders.

- Ask smart questions, take risks and champion new ideas.

Requirements

- Three or more years of UX design experience. Preference will be given to candidates who have experience designing complex solutions for complete digital environments.

- Expertise in standard UX software such as Sketch, OmniGraffle, Axure, InVision, UXPin, Balsamiq, Framer, and the like is a must. Basic HTML5, CSS3, and JavaScript skills are a plus.

- Ability to work with clients to understand detailed requirements and design complete user experiences that meet client needs and vision.

- Extensive experience in using UX design best practices to design solutions, and a deep understanding of mobile-first and responsive design.

- A solid grasp of user-centered design (UCD), planning and conducting user research, user testing, A/B testing, rapid prototyping, heuristic analysis, usability and accessibility concerns.

- Ability to iterate designs and solutions efficiently and intelligently.

- Ability to clearly and effectively communicate design processes, ideas, and solutions to teams and clients.

- A clear understanding of the importance of user-centered design and design thinking.

- Ability to work effectively in a team setting including synthesizing abstract ideas into concrete design implications.

- Be excited about collaborating and communicating closely with teams and other stakeholders via a distributed model, to regularly deliver design solutions for approval.

- Be passionate about resolving user pain points through great design.

- Be open to receiving feedback and constructive criticism.

- Be passionate about all things UX and other areas of design and innovation. Research and showcase knowledge in the industry's latest trends and technologies.

Send your application to career@waroncancer.com no later than 31/10/2018. We will be interviewing continuously and may close the recruiting process before this date.

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